



JENNIFER LYN PARSONS

ENGINEERING MANAGER & TEAM LEAD

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SUMMARY

Experienced software engineer, team lead, and manager focused on testing, accessibility and humane technology.

My goal as an engineer is to build tools that are useful, engaging, elegant and leave the world a better place than I found it.

My goal as a team lead and manager is to empower those that report to me, enabling them to grow as technical experts and leaders.

EXPERTISE

CORE ENGINEERING TOOLSET

- JavaScript/TypeScript
- React/GraphQL
- CSS frameworks
- HTML

INTERESTS

- Empowering engineers to do their best work
- Accessibility advocacy
- User advocacy
- Mentorship
- Documentation
- Humane Technology
- Best Practices

OTHER GENERAL SKILLS

- Self Starter
- Passionate learner & mentor
- Good design eye
- Seasoned remote worker

CURRENT EXPERIENCE

VARIOUS ROLES | Truss | *November 2020 - Present*

I lead and grow teams and manage engineers building full-stack web-based applications for clients in the civic and government spaces.

Team Lead & Engineering Manager | *June 2022 - Present*

Manager experience

- Manage and mentor multiple reports ranging from Junior to Senior levels.
- Gather and distill peer feedback into useful data for career growth and goal setting.
- Provide coaching and support through challenging situations.
- Advocate for reports including compensation adjustments and level promotion.
- Work at personal & engineering practice level to improve manager skills across the company.

Team Lead experience

- Troubleshoot team processes and run experiments to improve team cohesion and effectiveness.
- Grow engineers into technical and project leaders through empowerment and collaboration.
- Work shoulder-to-shoulder with clients to develop relationships that foster clear communication of technical work and feature implementation planning.
- Work with and mentor other team leads to develop shared practices and growth as leaders.
- Collaborate with team representatives from Product, Design, and Delivery practices to develop feature implementation plans using Agile principles.

Senior Software Engineer | *March 2022 - June 2022*

Software Engineer III | *November 2020 - March 2022*

- Led feature work including discovery, writing user stories, coordinating with Product, Design, and Delivery as well as interfacing with clients.
- Helped team to improve unit and end-to-end testing across the frontend.
- Facilitated meetings and discussion around various processes.
- Presented internal talks on pair programming, mentoring, and other topics.
- Mentored jr engineers, helping define knowledge gaps & develop projects to grow their skills.

PREVIOUS EXPERIENCE

SOFTWARE ENGINEER | Lab Zero Innovations | *July 2017 - November 2020*

I worked on small teams at this digital consultancy providing full product development, from design to code in an Agile package.

- Created applications in React, GraphQL & Typescript and Rails for Fortune 10 clients.
- Refactored front-end custom CSS/Sass frameworks, ensured full unit and integration test coverage and improved user experience and accessibility on client sites.
- Presented technical talks on Accessibility and Xpath.
- Helped establish internal best practices and preferred toolsets.

SENIOR FRONT-END DEVELOPER | Sooryen Technologies, Inc. | *August 2014 - July 2017*

At this consultancy, I implemented new workflows and technologies, improved team efficiency, mentored junior developers, and presented internal tech talks.

- Senior Developer on mobile sites for the 1800Flowers brands, increasing conversion rates, maintaining and improving existing codebase, and implementing new features.
- Architect and Tech Lead for Web Payments API and Google AMP implementation projects.
- Tech Lead and Project Manager for Bloomreach partnership, serving top 100 ecommerce merchants, improving search and conversion.

WEB DESIGNER | Brimar Industries, Inc. | *December 2010 - August 2014*

WEB PRODUCTION ASSISTANT | rayogram | *June 2010 - December 2010*